

James Pearson Duffy Department of Art and Art History

Minor in Animation and Interactive Media

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Students pursuing this minor will have the opportunity to supplement their major field of study with a thorough focus on the study of Animation and Interactivity. The course work will be presented through the lens of New Media developments in Contemporary Art, while providing students a framework where they will build skills in motion graphics, web content creation, video game, character and asset design, and user experience design across various platforms and methods. Exploring the topics through fine arts perspective, will train students to research and develop ideas as creative producers; with the aim to foster innovative and critical thinking within digital media.

Students must complete 21 credits, distributed as follows:

Choose one from the following (3 credits):

- AH 1000: Introduction to Visual Art and Culture (3cr)
- AH1110: Survey of Art History: Ancient Through Medieval (3cr)
- AH 1120: Survey of Art History: Renaissance Through Modern (3cr)
- AH 1130: Encounters with the Arts of Global Africa

And the following 18 credits:

- ACO 1270: Time Studio (3cr)
- ADA 2210: Digital Practices (3cr)
- ADA3220: Interactivity in the Arts (3cr)
- ADA4220: Experimental 2D Animation (3cr)
- ADA4230: Experimental 3D Animation (3cr)
- ADA4240: Advanced interactivity; Experimental Video Games (3cr)